



Solving Project Problems

Managing Unexpected Problems and Offering Solutions





Lesson 1: Solving Project Problems

Managing Problems and Offering Solutions

Language Point

Giving options and explaining benefits and risks:

- If you have a way to solve a problem, present some options first.

Step ① give a few options first. Step ② ask for details or clarify the reply.

"Can we try... / What about (applying) ____."

"..."

- You can suggest or recommend more actions if the solutions were applied.

"..."





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Look at the dialog between an engineer[Ⓐ] and developer[Ⓑ] discussing an application build. Put the phrases below into the blank spaces in the dialog.

Key Terms

- *Can we try... / What about (running)...*
- *... / ...*
- *... / ...*

- Ⓐ We're having issues with test delays that could affect the rollout. Any suggestions?
- Ⓑ ____, apply a quick patch to fix the issue, or ____ ...?
- Ⓐ We tried a patch, but it didn't work. We can't ...
- Ⓑ OK, so... ____
- Ⓐ That might work, but ...
- Ⓑ OK, ____





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Discussion Problems 1 & 2

Use the persuasion phrases below in the following discussions with your partner.

SITUATION 1: You develop online design software. A new update is causing problems. Offer some solutions: ① roll back the last system update. ② check ... ③ reboot ...

SITUATION 2: You're running an application development project, but : ① apply a quick patch ... ② run ... ③ test ...

Key Terms

- *Can we try... / What about (running)...*
- ... / ...
- ... / ...





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Extended Discussion Problem

You are installing a logistics management system at a flower importer but are having problems with the set-up. For example... Offer these suggestions... ① sync the system ... ② apply ... ③ test ...

Speak to their team. Explain that ① and ② will...

Use the phrases below to give suggestions.

Key Terms

- *Can we try... / What about (running)...*
- ... / ...
- ... / ...





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Final Discussion Problem

You manage video game development at your software company. Your new game release date has been delayed... Give the following suggestions: ① fix the bugs ... ② bring in ... ③ extend ... ④ simplify

Give suggestions. Use the phrases below...

Key Terms

- *Can we try... / What about (running)...*
- *... / ...*
- *... / ...*

